Whirlwind Beach Neighborhood Meeting No.2



BELLINGHAM

August 20, 2015
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City of Bellingham Parks and Recreation
Design and Development Division





City of Bellingham

Topics for Tonight

- Current status
- Preliminary design
- Schedule
- Next steps
- Park naming
- Open discussion



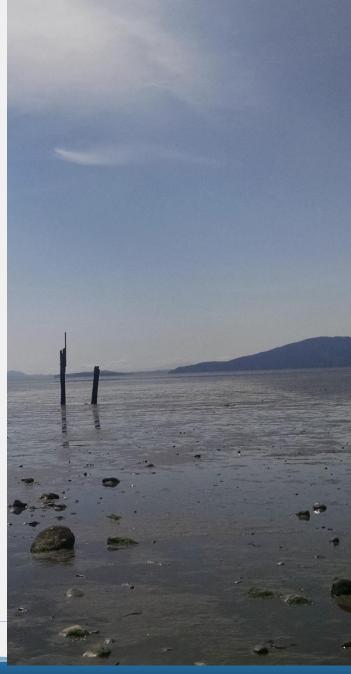
Project Status

- Cultural Resources
- Critical Areas
- Asbestos
- Permits



Preliminary Design Overview

- Parking
- Landscaping
- Trash/dumpster
- Pet waste station
- Interpretive Sign
- Park Sign
- Bicycle parking
- Motorcycle parking
- Security Lighting
- Restroom



Trailhead Design

- \$225,000 (approx.)
- Looking for more funding
- Design this year
- Construct next year
- Site amenities:
 - Paved parking
 - Restroom
 - Trash receptacles
 - Signs
 - Security lighting



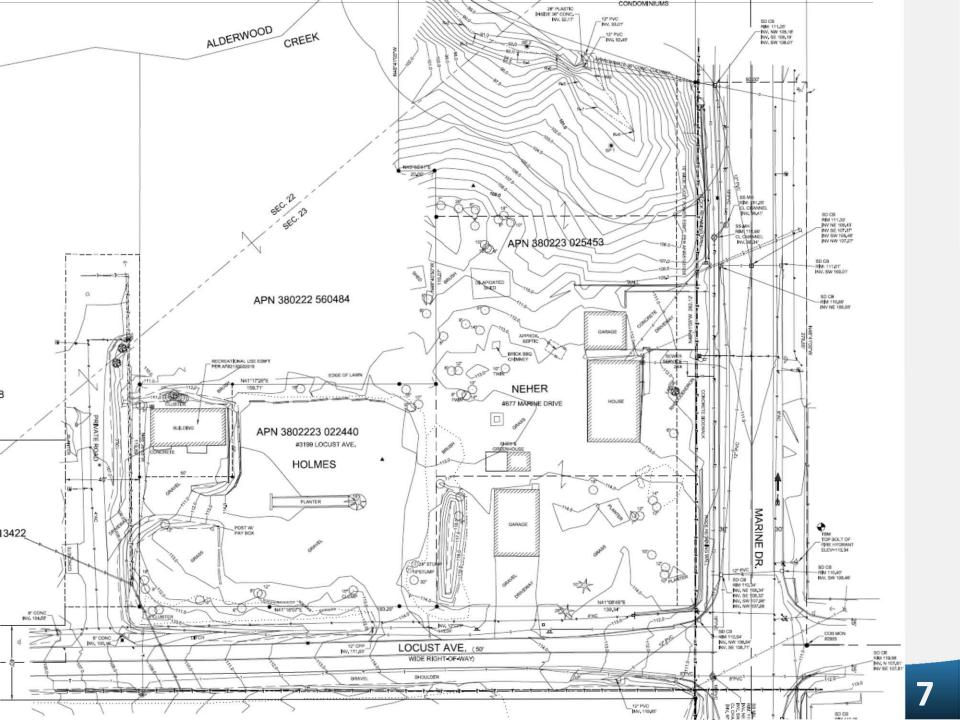




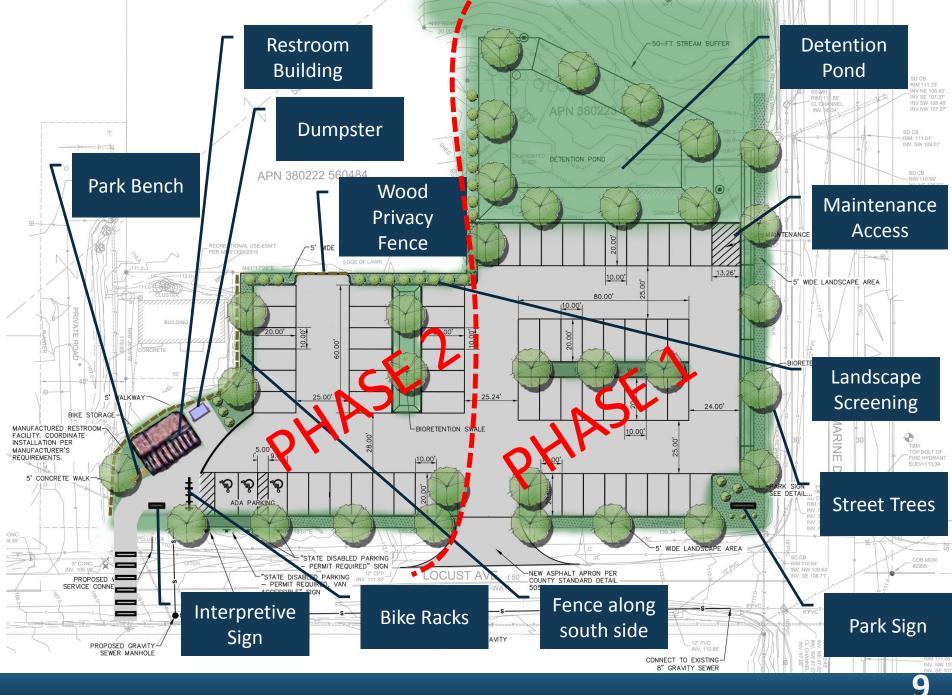












Next steps

- Public meeting 2015
- Design 2015
- Permits 2015
- Bid Spring 2016
- Construct Summer 2016
- Continue coordination with County staff & neighborhood



Park Name

- Locust
- Whirlwind
- Others?



- Highest priority items: install gates, install trash cans, install park rules sign
- Consider pervious pavement in the design (used this design at Pack-A-Nut down the street)
- Post signs to keep people out of the new detention pond
- Add security lighting
- There is no street lighting. It's too dark in this area. Neher property is very dark at night
- There is no street light at the Marine Drive/Locust intersection.
 Install light so that street sign and intersection are visible.
- Consider moving pedestrian crossing closer to parking lot driveway entrance and away from private drive. It could be dangerous to turn onto Locust and see people crossing
- Include visual, planted boundary along private drive

- Why not relocate restroom to Marine drive
- Restroom should be in first phase of work very important
- Will improvements make sheriff situation better?
- What happens if city does not purchase beach area?
- Install garbage cans now
- How do we deal with people locking themselves in bathrooms, doing drugs, illegal activities in bathroom?
- There's only one trail access to beach. How will it be made more accessible/ADA?
- Install a play structure on site. Consider more family-oriented activities at the parking lot. Eyes on the parking lot. There's no where for kids to play
- Keep pedestrian and vehicle access separate
- What is county's long range plans for the area? Street improvements? Other improvements?

- Don't want people walking down middle of the street. Need separate trail along the road.
- Need street light at Locust. Help identify this area as a public space
- LED lights could dim, then lighten up with motion sensor
- Can't see street sign at night.
- Need rinse-off shower, outside cold shower at restroom
- Consider relocating kite boarders to Neher shop. Encourage positive culture
- Kite boarder association is a membership organization. Use beach area when it's windy, about 250 days a year. Most ever kite boarders at beach is around 30. 10 at a time is more typical
- Is it self-serving for kite boarders to move to brand new shop on site?
- NSKB is a non-profit membership group. Members get code access to building.
- Show alternate location for restroom buildings. One location could be closer to driveway entrance. Another could be at Marine Drive.

- Prefer greenery over fence
- Kite boarders should be included and integrated in the design, not excluded. Eliminate their driveway and make them a part of the parking lot design
- Install a play structure & green space for neighborhood use.
 Make kid-friendly area at parking lot
- Create hedge along private drive
- Include kite boarder on site. They are good user group.
- Wouldn't want to see kite boarders front and center. Keep them in current location, but integrate them into the parking lot design. Be inclusive.
- Remove hedge between kite boarders and parking lot.
- Park name: whirlwind is a funny/different name. It's always been Locust beach and nothing else. It should be called Locust beach.
- What are the park hours? Should be dawn to dusk, not 6am to 10pm. Dusk is typically defined as 1 hour after sunset.

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